| Police Scotland logo | Freedom of Information Response Our reference: FOI 25-2682  Responded to: 03 September 2025 |
| --- | --- |

Your recent request for information is replicated below, together with our response.

1. **What was the original budget to deliver the Connect IT system, including training police staff, and over what time period? How much of this is training police staff?**
2. **How much has been spent on the system since it went live to date? How much of this is training police staff?**
3. **How much does the force project to spend on the system from now until estimated full-scale delivery?**
4. **Please provide all recorded minutes from the National business design authority meetings between NEC software solutions and force representatives.**

The information sought is not held by Police Scotland and section 17 of the Act therefore applies. To explain, Police Scotland does not use NEC Connect.

If you require any further assistance, please contact us quoting the reference above.

You can request a review of this response within the next 40 working days by [email](mailto:foi@scotland.police.uk) or by letter (Information Management - FOI, Police Scotland, Clyde Gateway, 2 French Street, Dalmarnock, G40 4EH). Requests must include the reason for your dissatisfaction.

If you remain dissatisfied following our review response, you can appeal to the Office of the Scottish Information Commissioner (OSIC) within 6 months - [online](https://www.foi.scot/appeal), by [email](mailto:enquiries@foi.scot) or by letter (OSIC, Kinburn Castle, Doubledykes Road, St Andrews, KY16 9DS).

Following an OSIC appeal, you can appeal to the Court of Session on a point of law only.

This response will be added to our [Disclosure Log](http://www.scotland.police.uk/access-to-information/freedom-of-information/disclosure-log) in seven days' time.

Every effort has been taken to ensure our response is as accessible as possible.   
If you require this response to be provided in an alternative format, please let us know.